

Reliable Embedded Multi-media Systems ?

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'Knowing is not understanding.'
Charles Kettering

2 Acknowledgements

Joint work with:

- Marc Geilen
- Sander Stuijk
- AmirHossein Ghamarian
- Valentin Gheorghita
- ...

Projects:

- NWO PROMES
- EC FP7 MNEMEE

3 Overview

- Embedded Multi-media
- Analysis of Synchronous Dataflow Graphs
 - Throughput Analysis
 - Throughput-Storage Trade-off Analysis
 - Parametric Throughput Analysis
- Multiprocessor System-on-Chip Design
- Looking Forward

4 Embedded Multi-media



Trends

Concurrency
Connectedness
Interaction
Variability

emb. mm → throughput → storage → parameters → mpsoes → the future

5 Embedded Multi-media

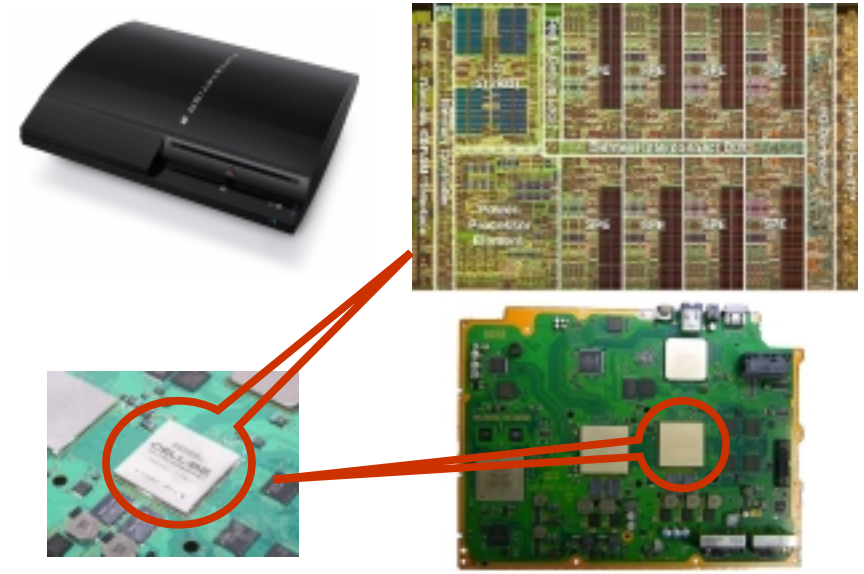
TU/e



emb. mm → throughput → storage → parameters → mpsoes → the future

6 Embedded Multi-media

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emb. mm → throughput → storage → parameters → mpsoes → the future

7 Embedded Multi-media

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emb. mm → throughput → storage → parameters → mpsoes → the future

8 Approach: Models of Computation (MoCs)

TU/e

on the interface between science and engineering

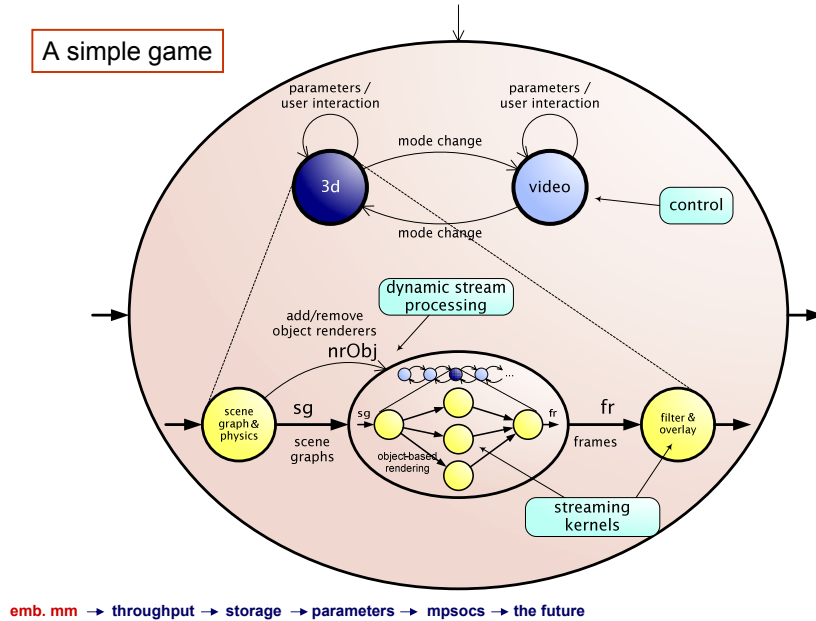
essential for predictability

Basic dimensions	Aspects	Derivatives
processing	functionality concurrency timing energy quality ...	execution time energy dissipation perceived quality reconfiguration time ...
communication	functionality concurrency timing energy quality ...	
storage	functionality concurrency timing energy quality ...	

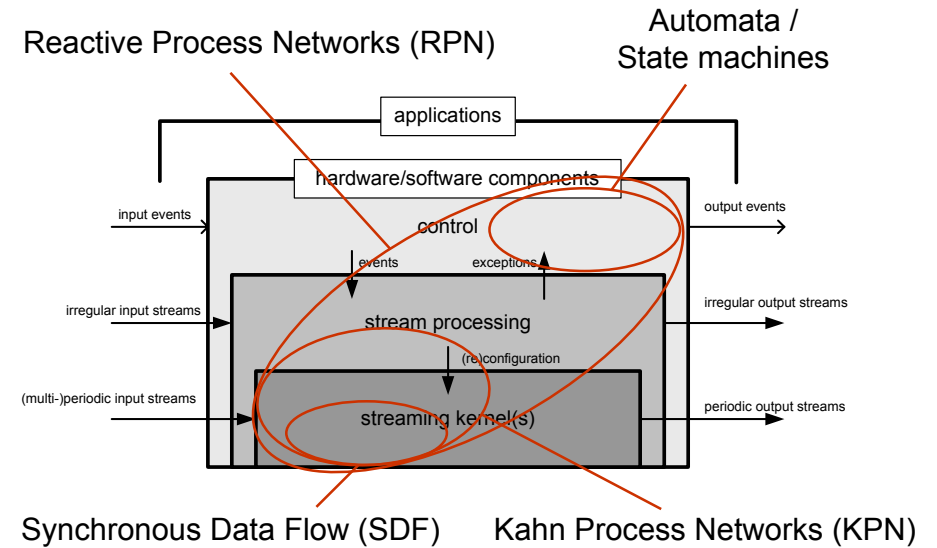
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9 An Example Model

A simple game



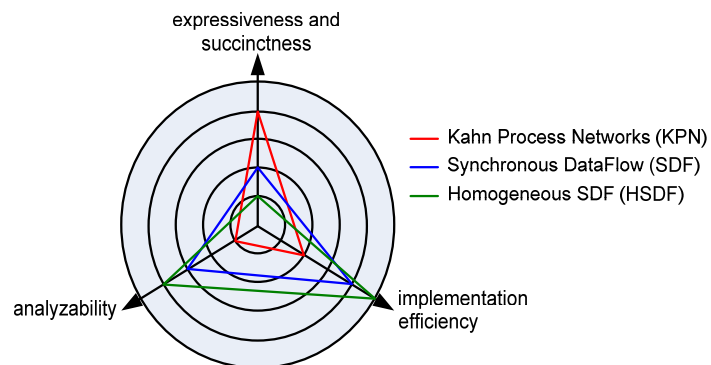
10 Multi-media MoCs



11 Essential Challenges

predictability and efficiency

... are contradictory

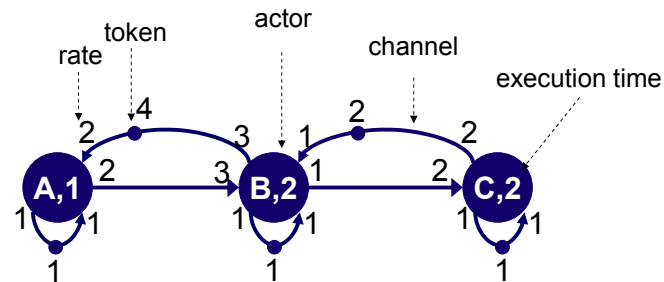


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13 Synchronous Data Flow Graphs, SDFGs [Lee 1986] TU/e



Throughput: average number of actor firings over time

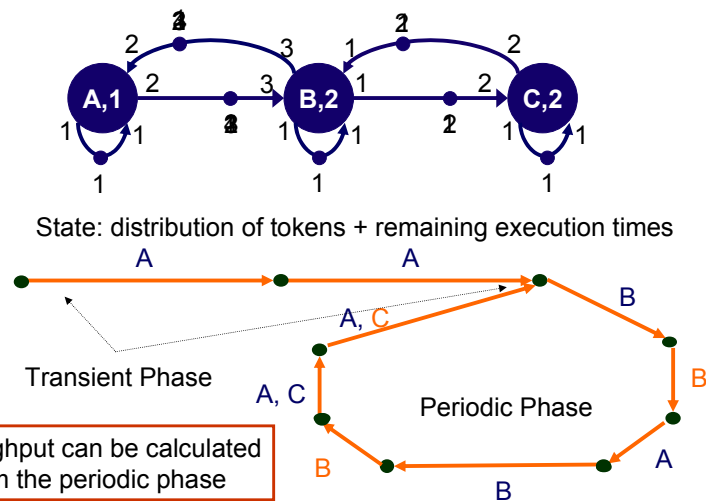
emb. mm → throughput → storage → parameters → mpsocs → the future

14 Self-timed Execution TU/e

- Each actor fires as soon as it can fire
- Known to maximize throughput

emb. mm → throughput → storage → parameters → mpsocs → the future

15 Our Throughput Analysis Method TU/e



Efficient implementation

Consider a subset of the firings of one actor only to detect a recurrent state

emb. mm → throughput → storage → parameters → mpsocs → the future

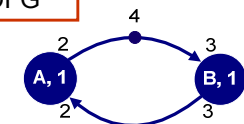
ACSD 2006

16 Traditional Method for Throughput Analysis TU/e

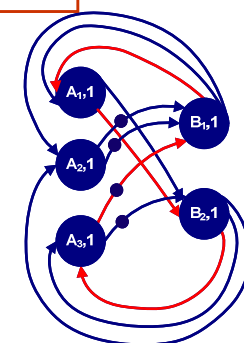
- Convert the SDFG to a Homogeneous SDFG (HSDFG)
- Compute the throughput of the HSDFG

Disadvantage:
conversion may lead to an explosion
in the size of the graph

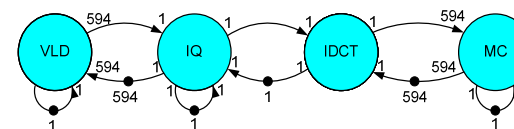
SDFG



HSDFG



Dataflow graph H.263 decoder



HSDFG with 1190 actors

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17 Throughput Analysis: Our Result

		All use conversion to HSDFG		
	State Space	Dasdan Gupta	Howard	Young Tarjan Orlin
MP3 dec.	1.10^{-3}	1.10^{-3}	1.10^{-3}	1.10^{-3}
Modem	1.10^{-3}	82.10^{-3}	81.10^{-3}	81.10^{-3}
Sample Rate	2.10^{-3}	>1800	>1800	>1800
Satellite	56.10^{-3}	>1800	>1800	>1800
H.263 decoder	10.10^{-3}	>1800	>1800	>1800

Runtimes of various throughput analysis methods (in seconds)

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18 Conclusions Throughput Analysis

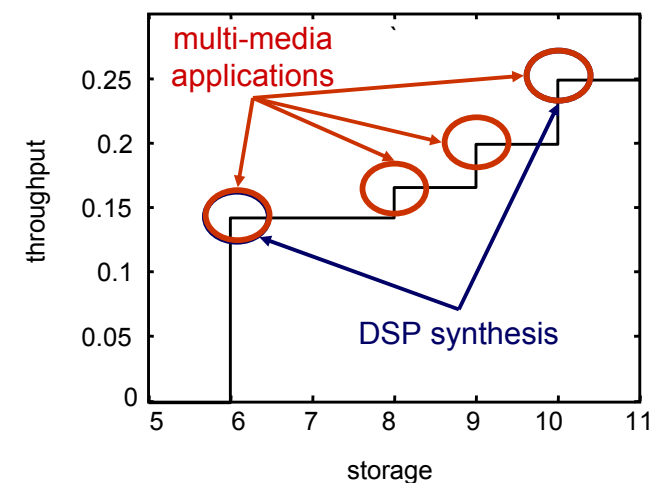
- The first method to perform throughput analysis directly on SDFGs
- Experimental results show that the state-space technique outperforms all other existing techniques
- Can be easily integrated in simulation tools

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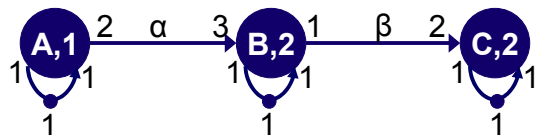
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20 Trade-off: Storage vs. Throughput



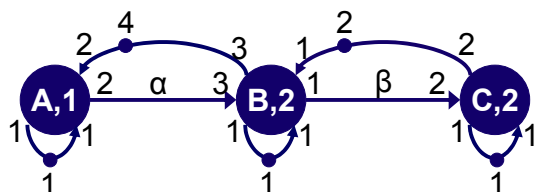
emb. mm → throughput → storage → parameters → mpsocs → the future

21 Storage Distribution



Tokens on channels must be stored in memory.

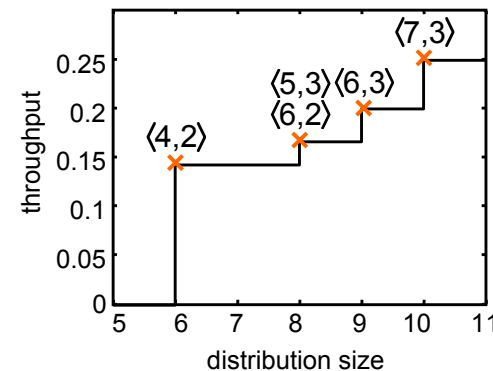
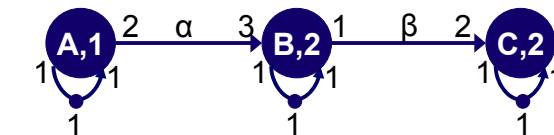
- Separate memory for each channel.
- Backward channels used to model storage space.



Storage distribution $\langle \alpha, \beta \rangle \rightarrow \langle 4, 2 \rangle$

emb. mm $\rightarrow$ throughput $\rightarrow$ storage $\rightarrow$ parameters $\rightarrow$ mpsocs $\rightarrow$ the future

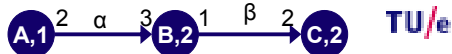
22 Problem Definition



Find all minimal storage distributions for any possible throughput

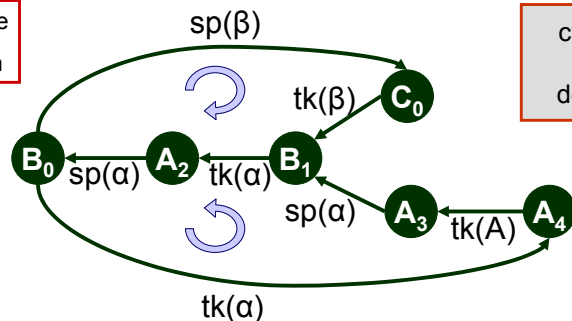
emb. mm $\rightarrow$ throughput $\rightarrow$ storage $\rightarrow$ parameters $\rightarrow$ mpsocs $\rightarrow$ the future

23 Dependency Graph



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
A ₀	A ₁	B ₀	B ₀	A ₂	B ₁	B ₁	C ₀	C ₀							
							A ₃	A ₄	B ₂	B ₂	A ₅	B ₃	B ₃	C ₁	C ₁
														A ₆	A ₇

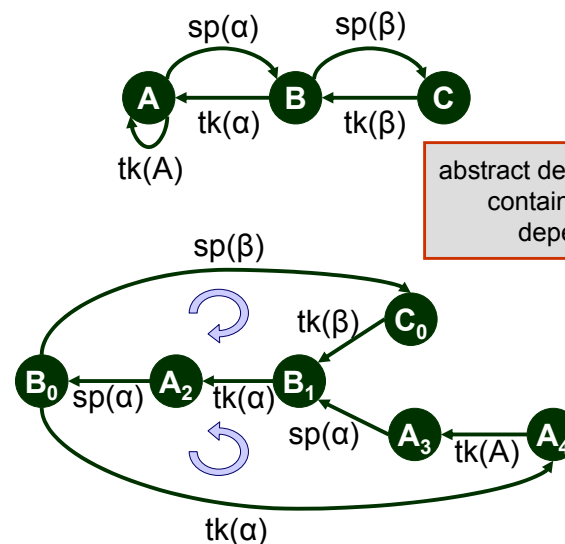
sp - space
tk - token



cycles denote
storage
dependencies

emb. mm $\rightarrow$ throughput $\rightarrow$ storage $\rightarrow$ parameters $\rightarrow$ mpsocs $\rightarrow$ the future

24 Abstract Dependency Graph



abstract dependency graph
contains all storage
dependencies

emb. mm $\rightarrow$ throughput $\rightarrow$ storage $\rightarrow$ parameters $\rightarrow$ mpsocs $\rightarrow$ the future

25 Design-Space Exploration Algorithm

Given an SDFG G with storage distribution $\bar{\delta}$

1. Compute throughput and abstract dependency graph Δ for G with $\bar{\delta}$
2. For each channel c with a storage dependency in Δ
3. Create new storage distribution by enlarging c
4. Repeat steps 1-2

All minimal storage distributions are found
when starting from storage distribution $\langle 0, \dots, 0 \rangle$

emb. mm → throughput → storage → parameters → mpsocs → the future

26 Experimental Results

	Example	Satellite	MP3	H.263
#actors	3	22	13	4
#channels	2	26	12	3
min throughput > 0	1/7	0.18	1/137	1/21876
Distr. size	6	1542	12	4753
Max through	Approximation increase buffers with n times the minimal step size			1/10000
Distr. size				8006
#Pareto points	4	2	3	3254
#Distributions	5	2	3	3254
Exec. time	1ms	7ms	2ms	53min

emb. mm → throughput → storage → parameters → mpsocs → the future

27 Conclusions Trade-off Analysis

- Exact minimum memory requirements for any possible throughput.
- Technique to search space of storage distributions efficiently.
- Experiments show feasibility of the approach.
- Technique can be combined with heuristics to prune the search space if necessary.

emb. mm → throughput → storage → parameters → mpsocs → the future

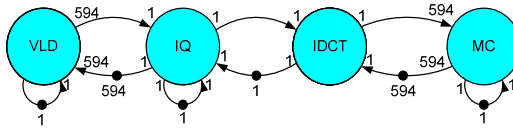
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29 Parametric Throughput Analysis

H.263 decoder

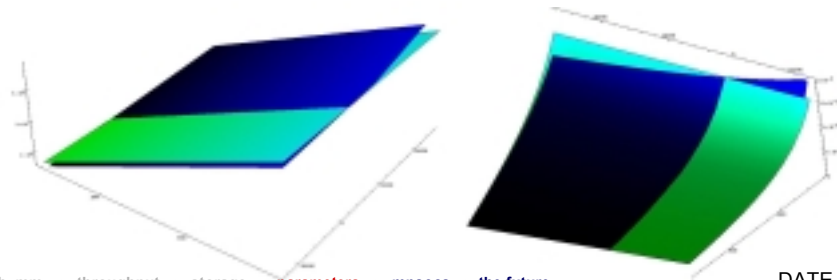
Parametric actor
execution times



Divide and Conquer: divide space in throughput regions

throughput expression

$$(\max \{593 \text{ IQ} + 594 \text{ IDCT} + \text{MC}, \text{VLD} + 594 \text{ IQ} + 593 \text{ IDCT}\})^{-1}$$



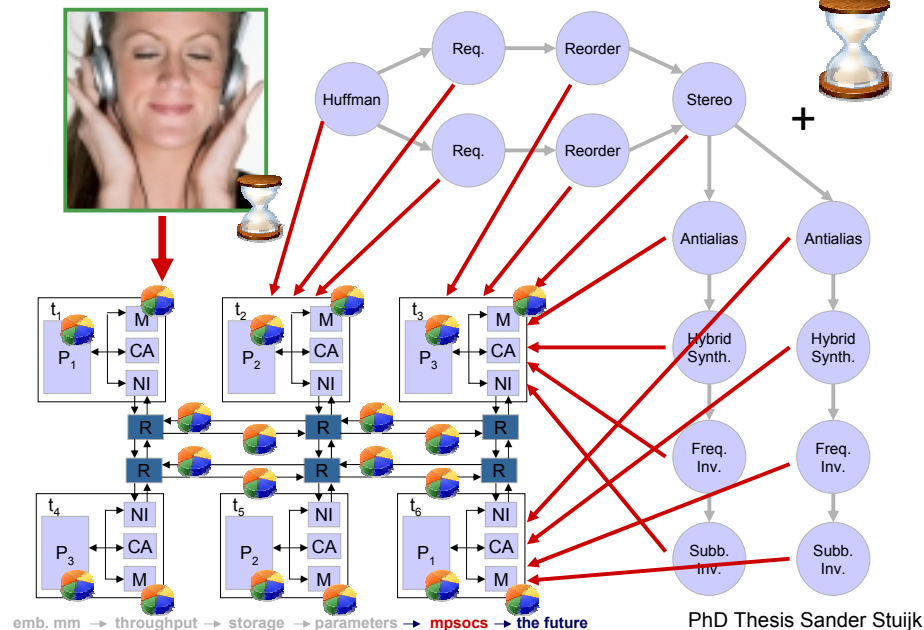
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DATE 2008

30 Overview

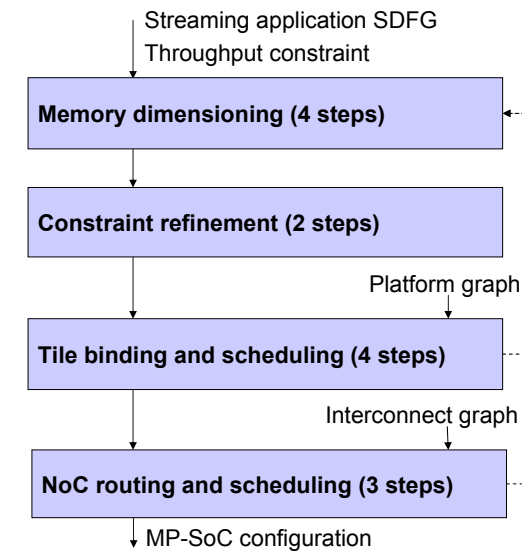
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31 SDF-based MP-SoC Compilation



PhD Thesis Sander Stuijk

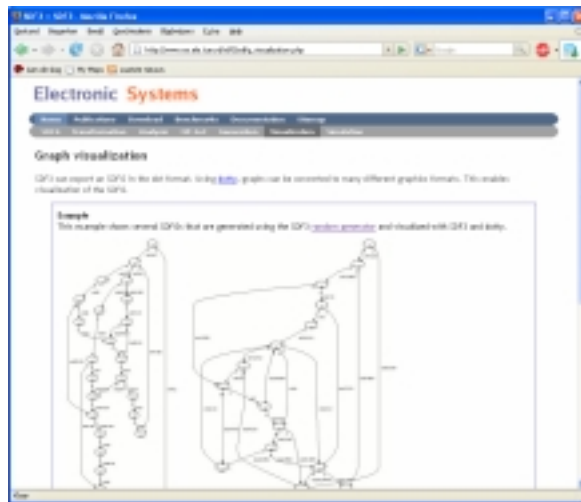
32 SDF-based MP-SoC Compilation



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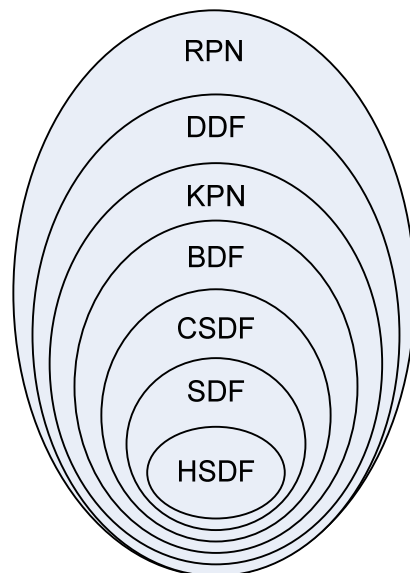
PhD Thesis Sander Stuijk

www.es.ele.tue.nl/sdf3



emb. mm → throughput → storage → parameters → **mpsocs** → the future

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- BDF and larger: turing complete
- Better notions of expressiveness needed

RPN: Reactive Process Networks
 KPN: Kahn Process Networks
 DF: DataFlow
 DDF: Dynamic DF
 BDF: Boolean DF
 CSDF: Cyclo-Static DF
 SDF: Synchronous DF
 HSDF: Homogeneous SDF

emb. mm → throughput → storage → parameters → mpsocs → **the future**

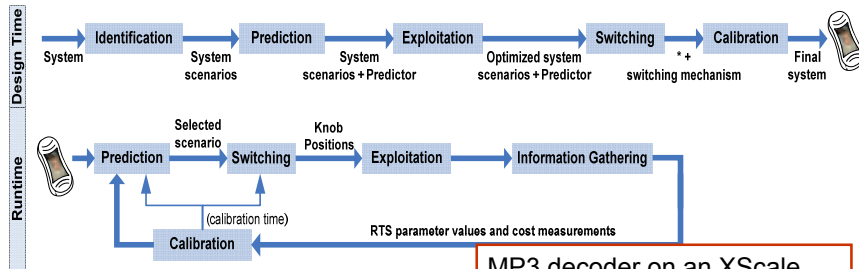
- Suitable notions of expressivity
- Expressivity while maintaining analyzability and synthesizability
- Abstraction without losing accuracy
- Composability and compositionality
- MoCs for non-functional aspects
- Unification of MoCs
- Multi-objective trade-off analysis
- Parametric analysis
- Model-driven design and synthesis flows
- Model-driven run-time systems

emb. mm → throughput → storage → parameters → mpsocs → **the future**

37 Horizon: Scenario-based Design

handling variability

- **Design time:** classification and **cost** characterization of behaviors
- **Run time:** exploitation



MP3 decoder on an XScale

- 24% energy reduction
- very small deadline miss ratio

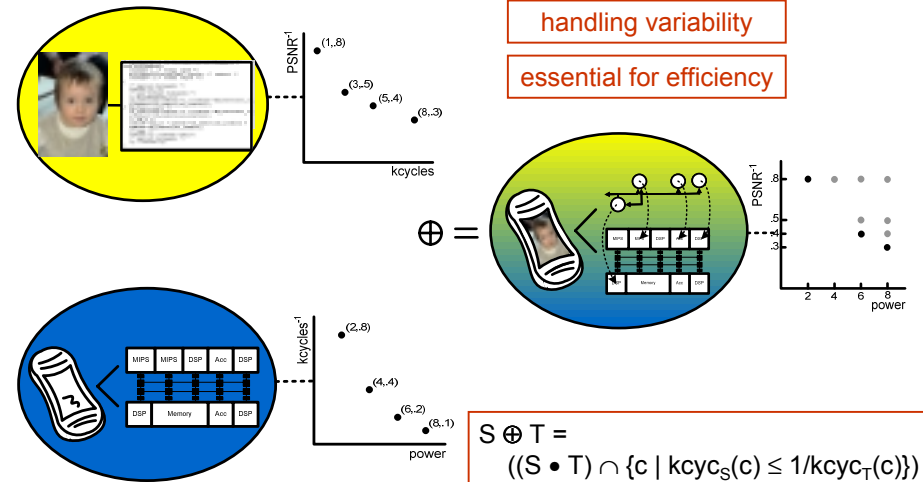
emb. mm → throughput → storage → parameters → mpsoes → the future

SoC 2006, IEEE D&ToC

38 Horizon: Pareto Algebra

handling variability

essential for efficiency



emb. mm → throughput → storage → parameters → mpsoes → the future

Fundamenta Informaticae, 2007

39 Thank you !

Questions ?

More info: www.es.ele.tue.nl/~tbasten/

'An understanding of the natural world and what's in it is a source of not only a great curiosity but great fulfillment.'

David Attenborough