

## Performance Engineering for High-Tech Systems: Crossing Boundaries

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TNO Embedded Systems Innovation

Joint work with many others

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- STW – Robust CPS program
- Min. of Economic Affairs, Océ – Octo+ program
- Min. of Economic Affairs, ASML – CARM2G program

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Where innovation starts



## Performance Engineering for High-Tech Systems: Crossing Boundaries

... between academia and industry, between disciplines, and across layers of abstraction.

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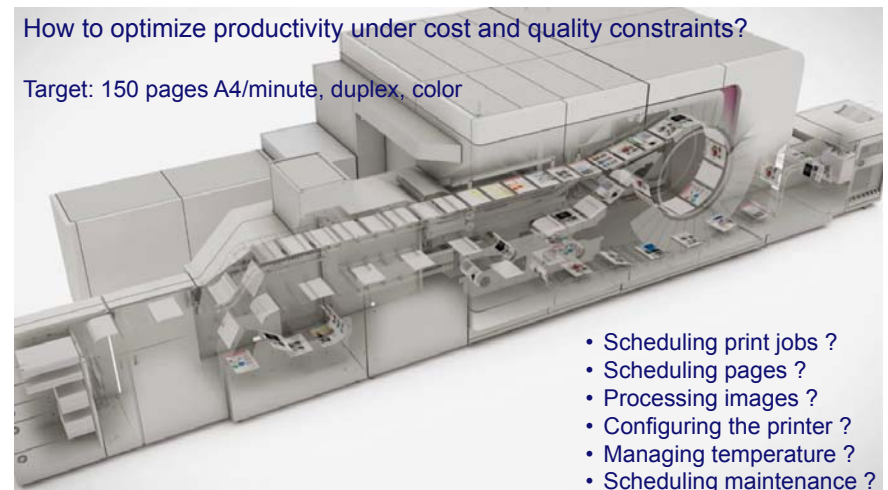
Industrial challenges inspiring research

### 3 The challenge

Image processing and paper handling in production printing

How to optimize productivity under cost and quality constraints?

Target: 150 pages A4/minute, duplex, color



- Scheduling print jobs ?
- Scheduling pages ?
- Processing images ?
- Configuring the printer ?
- Managing temperature ?
- Scheduling maintenance ?
- Optimizing topology ?

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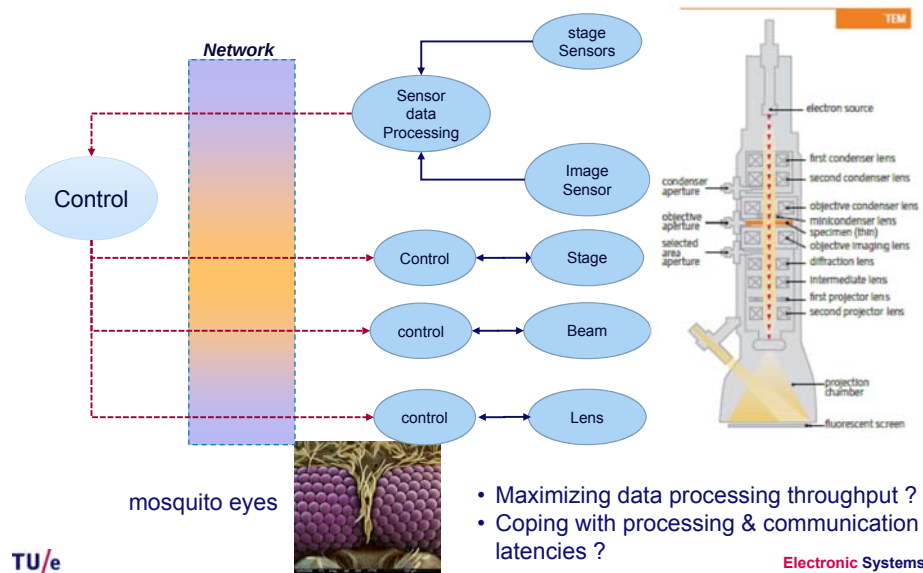
Electronic Systems



## 4 The challenge



### Controlling an electron microscope – data-intensive control



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## 5 The challenge



### Data processing and motion control in interventional x-ray



- Resource sharing ?
- Virtualization ?
- Real-time processing ?
- Safety ?

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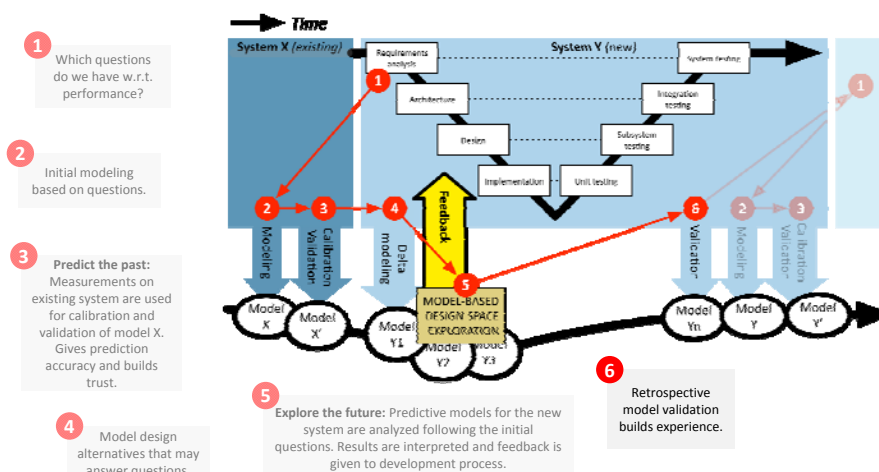
## Performance Engineering for High-Tech Systems: Crossing Boundaries

... between academia and industry, between disciplines, and across layers of abstraction.

Performance Engineering @ TNO ESI

Embedded Systems Innovation

## Model-based performance engineering



# Performance Engineering for High-Tech Systems: Crossing Boundaries

... between academia and industry, between disciplines, and **across layers of abstraction**.

Interplay between model and implementation

## Production printing: Which CPU for image processing?

Requirements

Reduce cost, while guaranteeing performance

## Production printing: Which CPU for image processing?

Requirements

Parallel code that uses all available CPU cores.

Model existing system

**Modeling:** Amdahl's law:

$$T(n) = T(1) \cdot \left( s + \frac{1-s}{n} \right)$$

$T(n)$  – the execution time with  $n$  cores  
 $s$  – the sequential fraction of the code

## Production printing: Which CPU for image processing?

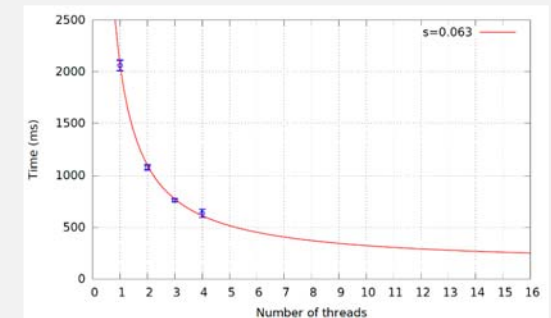
Requirements

**Calibration** using several multi-core CPU platforms

Model existing system

**Validation** fitting Amdahl's law gives a good fit !

Calibration & validation



(schematic)

## Production printing: Which CPU for image processing?

Requirements

Model existing  
system

Calibration &  
validation

Model new  
system

$$T(n) = T(1) \cdot (s + \frac{1-s}{n})$$

$T(1)$  is estimated by scaling the measurements with the ratio given by a public single-threaded CPU performance benchmark

<https://www.cpubenchmark.net/singleThread.html>

$s$  is estimated from the measurements

April 2016

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## Production printing: Which CPU for image processing?

Requirements

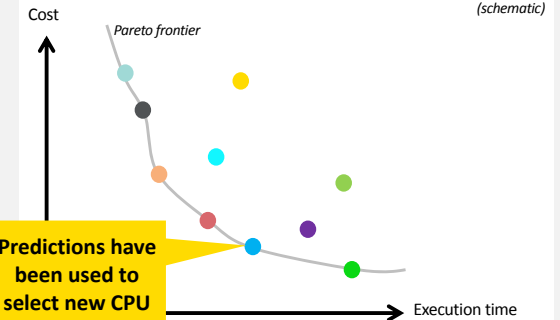
Model existing  
system

Calibration &  
validation

Model new  
system

Prediction

Prediction model implemented in a spread-sheet



April 2016

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## Production printing: Which CPU for image processing?

Requirements

Model existing  
system

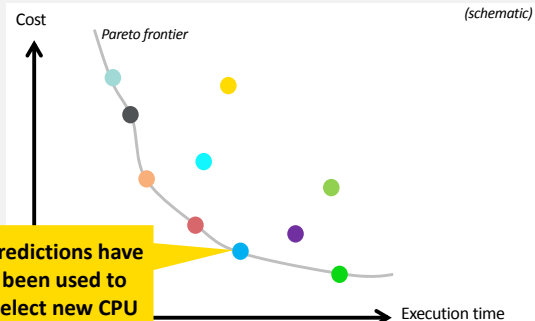
Calibration &  
validation

Model new  
system

Prediction

Validation

Prediction: model implemented in a spread-sheet



Measurements on the new CPU confirm accuracy

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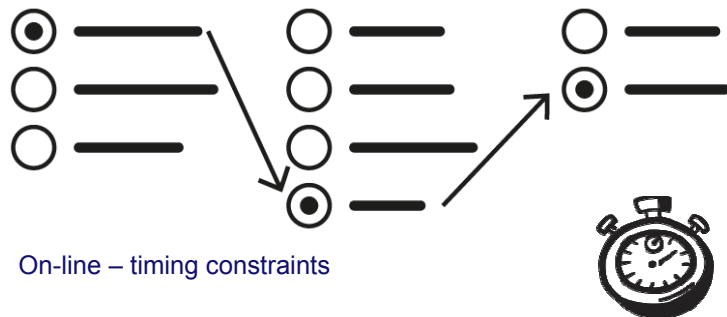
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- Combinatorial optimization
- Embedded computing

## 16 Print job scheduling

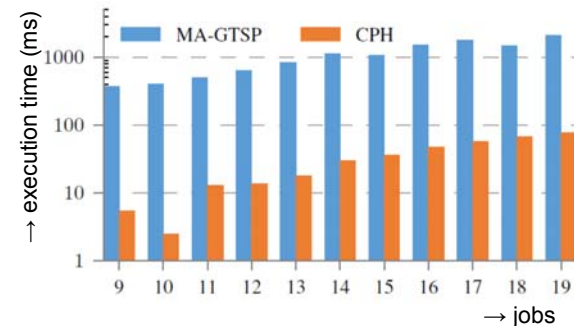
- Simultaneous sequencing (job order) and selection (print mode)



- On-line – timing constraints
- Compositional – to cope with new jobs

- Generalized Traveling Salesman Problem
- Compositional Pareto-algebraic Heuristic – CPH

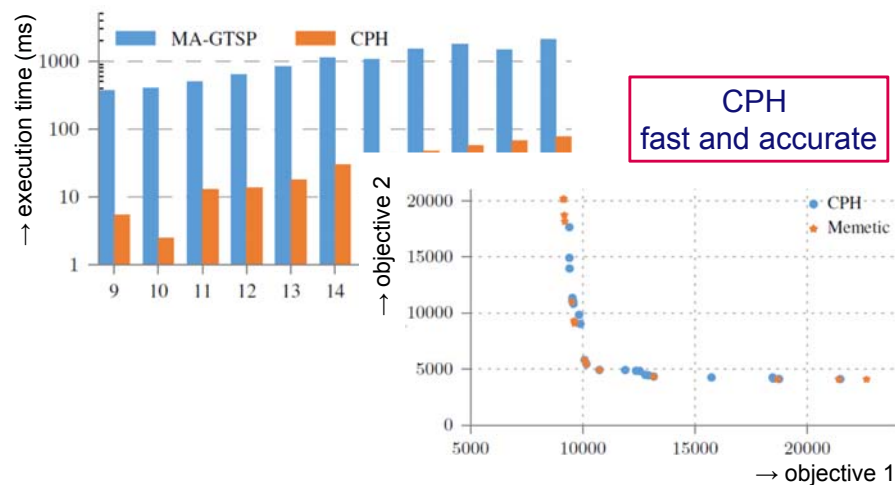
## 17 Print job scheduling – synthetic benchmark



CPH  
fast and accurate

- Generalized Traveling Salesman Problem
- Compositional Pareto-algebraic Heuristic – CPH

## 18 Print job scheduling – synthetic benchmark



CPH  
fast and accurate

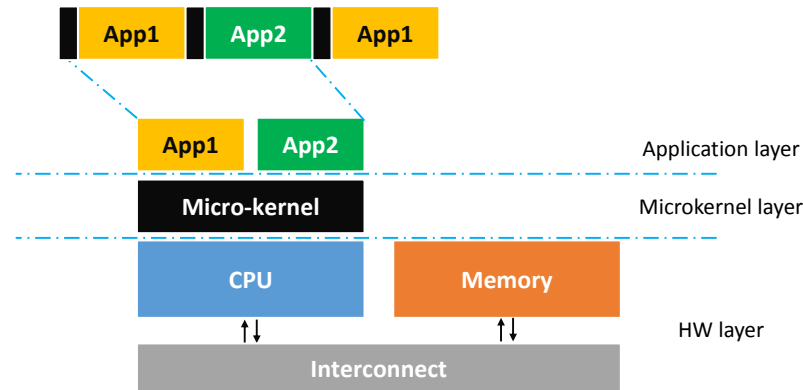
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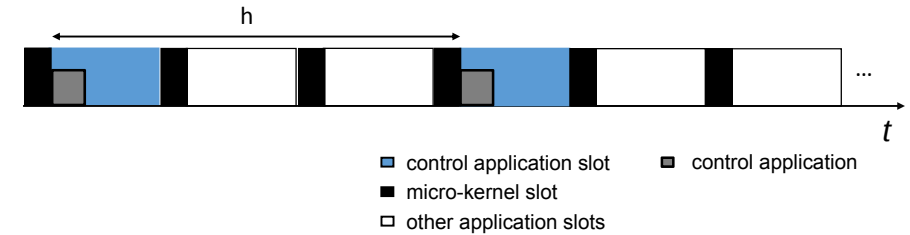
- Feedback control
- Embedded computing

## 20 Platform virtualization & resource sharing

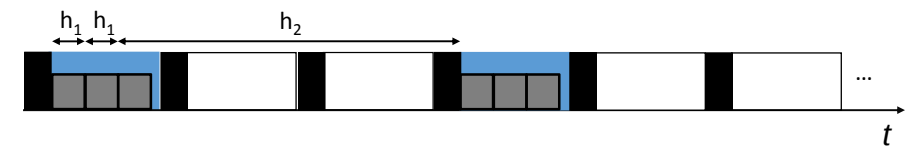


## 21 Embedded control

- Periodic sampling

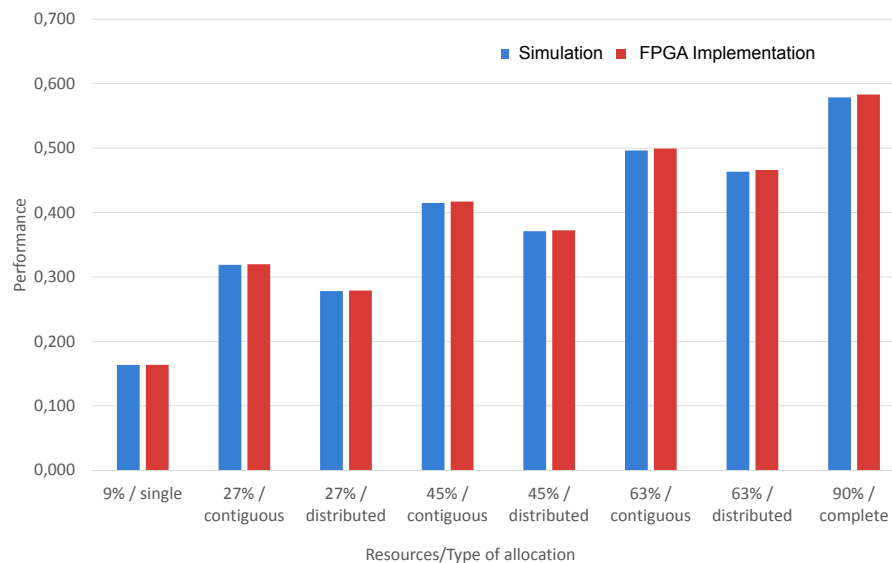


- Multi-periodic sampling



Switched linear systems

## 22 Embedded control – cost / performance trade offs

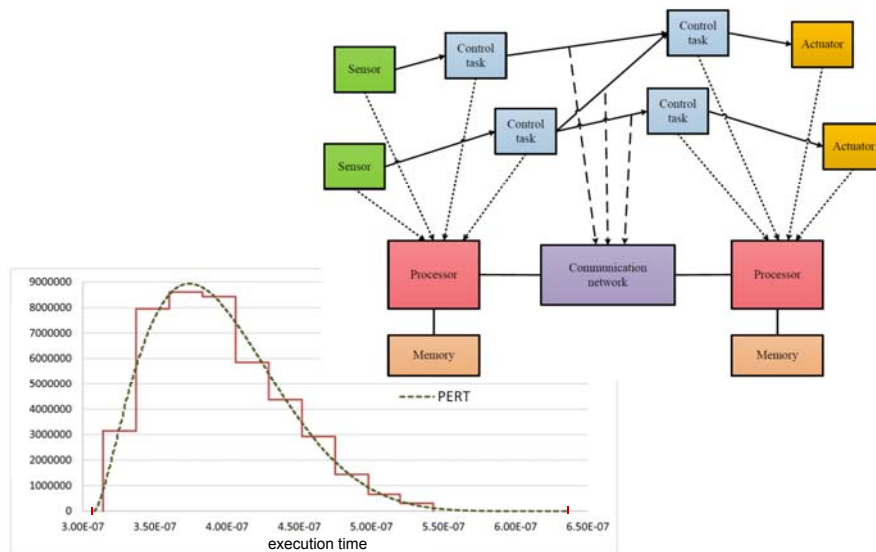


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- Feedback control
- Embedded computing

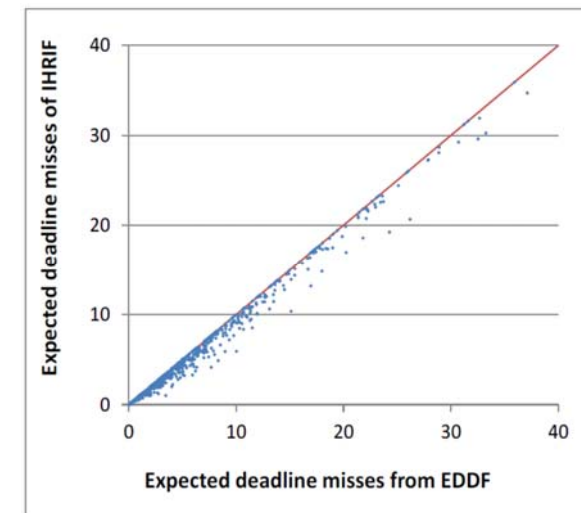
## 24 Robust scheduling of control applications



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## 25 Robust scheduling of control applications



Stochastic robustness analysis in a list scheduler

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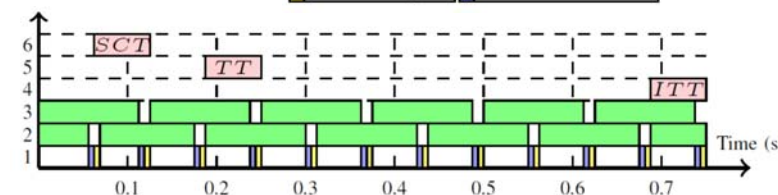
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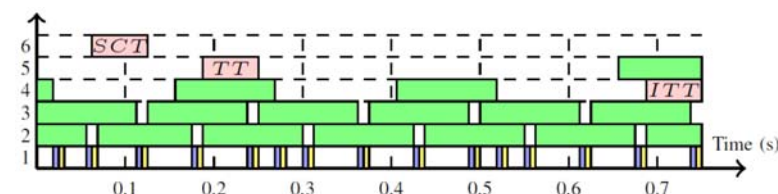
- Feedback control
- Embedded computing

## 27 Multi-core pipelined sensing in image-based control

- Static pipelined control



- Dynamically reconfigurable pipelined control

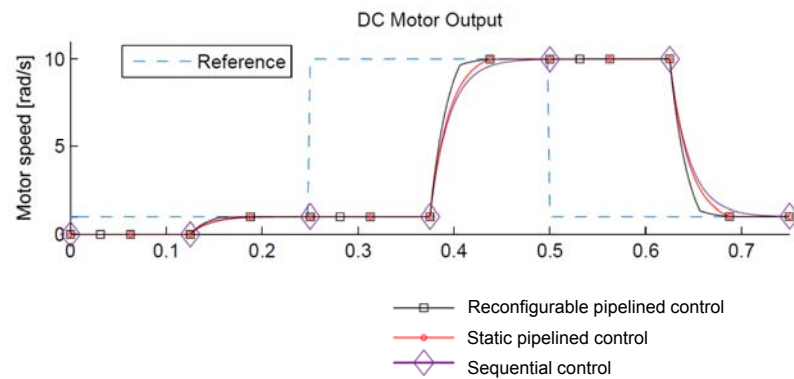


Switched linear systems

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## 28 Multi-core pipelined sensing in image-based control



Reconfigurable pipelined control performs best !

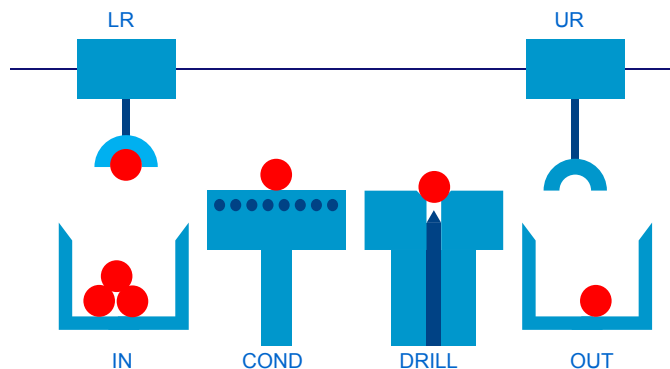
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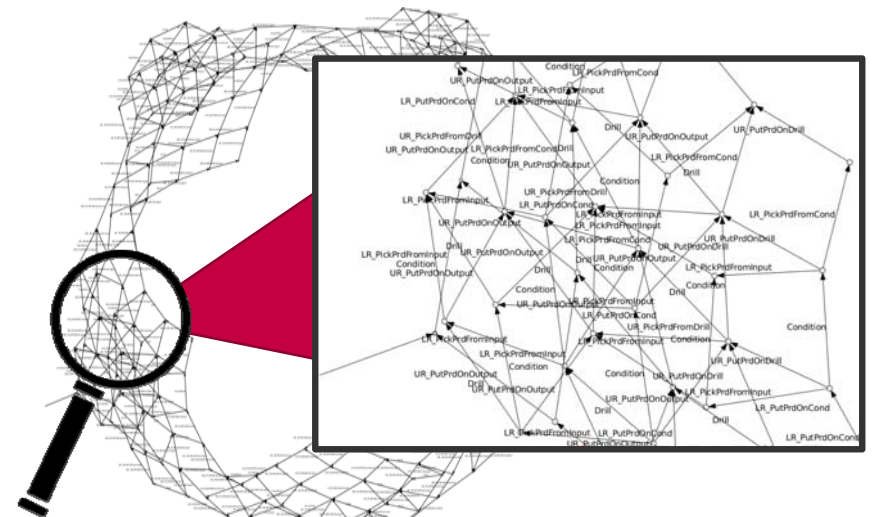
- Supervisory control
- Embedded computing

## 30 Supervisory control: ensuring safe behavior

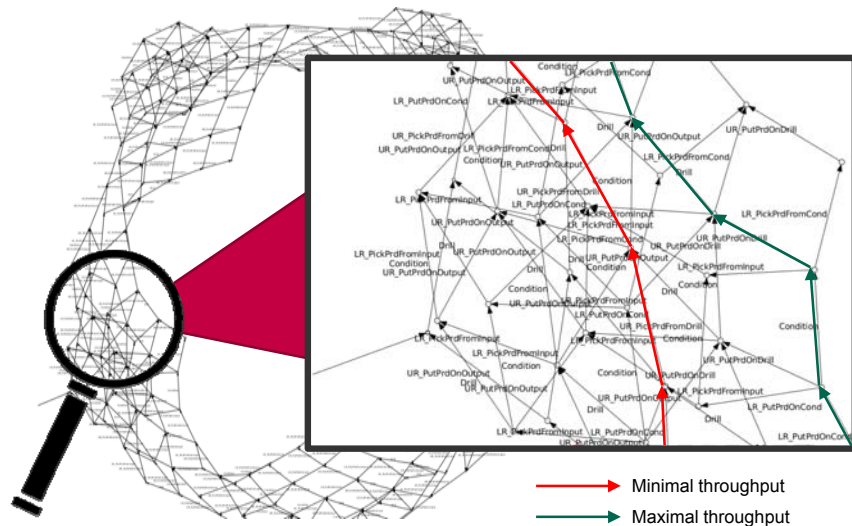


- Avoid collisions
- Drill only when material present
- ...

## 31 Supervisory control: state-space explosion



## 32 Supervisory control: timing analysis



Win-win: avoid low throughput paths during controller synthesis

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Best practices

## 34 System scenarios and rigorous foundations

- Scenario-based design – modes, configurations
  - Design-time optimization per scenario
  - Run-time reconfiguration between scenarios
- Timing analysis for communicating processes: (max, +)-algebra

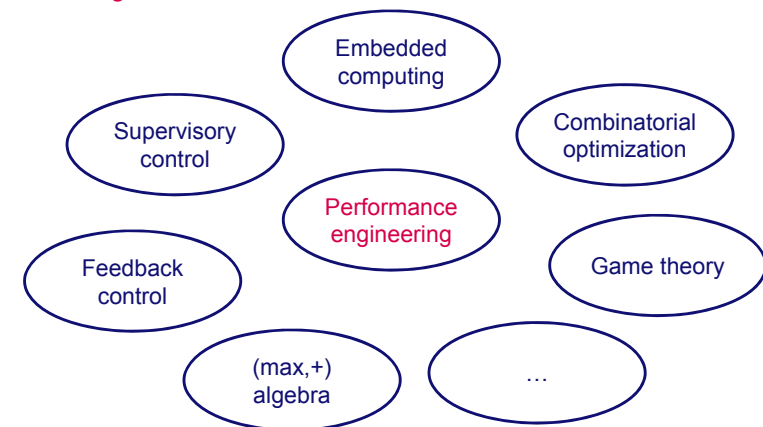


$$t_3 = t_4 = \max(t_1, t_2) + E$$

- Run-time optimization – game theory, Pareto algebra

## 35 Conclusions

- Crossing boundaries



- Strategic collaborations between academia and industry pay off